# Class 5: Agenda and Questions

# 1 Warm-Up

Suppose you roll a 6-sided die *n* times. Use a Chernoff bound to bound the probability that you see more than  $\frac{1+\delta}{6} \cdot n$  threes, where  $\delta \in (0, 1)$ . What bound do you get as a function of n?

### **Group Work: Solutions**

Let X be the number of threes that you see. Let  $X_i$  be an indicator random variable that is 1 iff you roll a three on roll *i*. Then  $X = \sum_{i=1}^{n} X_i$ , and  $\mathbb{E}X_i = 1/6$ . Thus, a Chernoff bound (for example, one of the simplified ones) says that

$$\Pr[X \ge (1+\delta) \cdot \frac{n}{6}] \le \exp(-\mu\delta^2/3) = \exp(-n\delta^2/18) = \exp(-\Omega(n\delta^2)).$$

# 2 Announcements

- HW2 is due Friday!
- Friday is also the add-drop deadline; we'll get HW1 back to you before then.

## **3** Questions?

Any questions from the minilectures or warmup? (Moment generating functions; Chernoff bounds)

## 4 Randomized Routing

[Discussion with setup; the summary is below and also in more detail in the lecture notes.]

The goal is the following. Suppose we want to design a network with M nodes and a routing protocol in such a way that 1) we have relatively few edges in the network (ie O(M) or  $O(M \log M)$ ), and 2) if each node has a message to send to a some other node, the messages can all be routed to their destinations in a timely manner without too much congestion on the edges. More formally:

- Let H be the *n*-dimensional hypercube. There are  $2^n$  vertices, each labeled with an element of  $\{0, 1\}^n$ . Two vertices are connected by an edge if their labels differ in only one place. For example, 0101 is adjacent to 1101.
- Each vertex *i* has a packet (also named *i*), that it wants to route to another vertex  $\pi(i)$ , where  $\pi: \{0,1\}^n \to \{0,1\}^n$  is a permutation.
- Each edge can only have one packet on it at a time (in each direction). Time is discrete (goes step-by-step), and the packets queue up in a first-in-first-out queue for each (directed) edge.

## 4.1 Group work: Bit-fixing scheme

Consider the following *bit-fixing scheme:* To send a packet i to a node j, we turn the bitstring i into the bitstring j by fixing each bit one-by-one, starting with the left-most and moving right. For example, to send

$$i = 001010$$

to

j = 101001,

we'd send

 $i = 001010 \rightarrow 101010 \rightarrow 101000 \rightarrow 101001 = j.$ 

Group Work

1. Suppose that every packet is trying to get to  $\vec{0}$  (the all-zero string). (Yes, I know that this isn't a permutation). Show that if every packet used the bit-fixing scheme (or, any scheme at all) to get to its destination, the total time required is at least  $(2^n - 1)/n$  steps.

*Hint*: How many packets can arrive at  $\vec{0}$  at any one timestep? How many packets need to arrive there?

2. Suppose that n is even. Come up with an example of a permutation  $\pi$  where the bit-fixing scheme requires at least  $(2^{n/2} - 1)/(n/2)$  steps.

**Hint**: Consider what happens if  $(\vec{a}, \vec{b}) \in \{0, 1\}^n$  wants to go to  $(\vec{b}, \vec{a})$ , where  $\vec{a}, \vec{b} \in \{0, 1\}^{n/2}$ , and use part 1.

3. If you still have time, think about the following: what happens if each packet i wants to go to a *uniformly random* destination  $\delta(i)$ , under the bit-fixing scheme? Will it be as bad as the scheme you came up with in part 2? Or will it finish in closer to O(n) steps?

### Group Work: Solutions

- 1. There are  $2^n 1$  packets that want to get to zero (not counting the packet that starts at zero, which is already there). At each timestep, at most n packets can go to zero, since there are only n edges coming out. Therefore we need at least  $(2^n 1)/n$  timesteps.
- 2. As in the hint, suppose that we construct a permutation  $\pi$  that sends  $(\vec{a}, \vec{b})$  to  $(\vec{b}, \vec{a})$ . Then the bit-fixing scheme on  $(\vec{a}, \vec{0})$  first proceeds by sending  $(\vec{a}, \vec{0})$  to  $\vec{0}$ , for any  $\vec{a}$ . But there are  $2^{n/2}$  choices for  $\vec{a}$ , and so by the previous part, this will take time at least  $(2^{n/2} - 1)/(n/2)$ .

### 4.2 A useful lemma

[Discussion explaining the following lemma.]

**Lemma 1.** Let D(i) denote the delay in the *i*'th packet. That is, this is the number of timesteps it spends waiting.

Let P(i) denote the path that packet i takes under the bit-fixing map. (So, P(i) is a collection of directed edges).

Let N(i) denote the number of other packets j so that  $P(j) \cap P(i) \neq \emptyset$ . That is, at some point j wants to traverse an edge that i also wants to traverse, in the same direction, although possibly at some other point in time.

Then  $D(i) \leq N(i)$ .

#### Group Work

Let  $\delta : \{0,1\}^n \to \{0,1\}^n$  be a completely random function (not necessarily a permutation). That is, for each  $i, \delta(i)$  is a uniformly random element of  $\{0,1\}^n$ , and each  $\delta(i)$  is independent.

In this group work, you will analyze how the bit-fixing scheme performs when packet i wants to go to node  $\delta(i)$ .

Fix some special node/packet *i*. Let D(i) and P(i) be as above. Fix  $\delta(i)$  (and hence P(i), since we have committed to the bit-fixing scheme). But let's keep  $\delta(j)$  random for all  $j \neq i$ . (Formally, we will condition on an outcome for  $\delta(i)$ ; since  $\delta(i)$  is independent from all of the other  $\delta(j)$ , this won't affect any of our calculations).

Let  $X_j$  be the indicator random variable that is 1 if P(i) intersects P(j).

1. Assume that we are using the bit-fixing scheme. Argue that  $\mathbb{E}[\sum_{j} X_{j}] \leq n/2$ . *Hint:* In expectation, how many directed edges are in all of the paths P(j) taken together (with repetition)? Show that this is at most  $2^n \cdot n/2$ . Then argue that the expected number of paths P(j) that any single directed edge e is in is 1/2. Finally, bound  $\sum_j X_j \leq \sum_{e \in P(i)}$  (number of paths P(j) that e is in) and use linearity of expectation and the fact that  $|P(i)| \leq n$  to bound  $\mathbb{E}[\sum_j X_j]$ .

- 2. Use a Chernoff bound to bound the probability that  $\sum_{i} X_{j}$  is larger than 10*n*.
- 3. Use your answer to the previous question to bound the probability that the bitfixing scheme takes more than 11n timesteps to send every packet *i* to  $\delta(i)$ , assuming that the destinations  $\delta(i)$  are completely random.

Hint: Lemma 1.

If you still have time, think about the following:

4. However, the destinations are not random! They are given by some worst-case permutation  $\pi$ . Using what you've discovered above for random destinations, develop a randomized routing algorithm that gets every packet where it wants to go, with high probability, in at most 22n steps.

*Hint*: The fact that 22n is two times 11n is not an accident.

### **Group Work: Solutions**

1. The number of edges in all of the paths P(j) is, in expectation,

$$\mathbb{E}\left[\sum_{j}\sum_{e}\mathbf{1}\left[e \in P(j)\right] = \sum_{j}\mathbb{E}\left[\text{length of path from } j \text{ to } \delta(j)\right] = \sum_{j}n/2 \le 2^{n} \cdot n/2.$$

This is because, for any j, the length of the bit-fixing path from j to  $\delta(j)$  is just the number of coordinates on which j and  $\delta(j)$  differ. But in expectation this is n/2, since the probability that they differ on any single coordinate is 1/2. We also used the fact that there are  $2^n - 1 \leq 2^n$  things in the sum.

Thus, on average, every directed edge is in 1/2 paths (since there are  $n \cdot 2^n$  directed edges). By symmetry, the expected number of paths that any edge e must be in is 1/2.

Finally,

$$\mathbb{E}\left[\sum_{j} X_{j}\right] \leq \mathbb{E}\sum_{e \in P(i)} \sum_{j} \mathbf{1}[e \in P(j)],$$

and by the above,  $\mathbb{E} \sum_{j} \mathbf{1}[e \in P(j)]$  (which is the expected number of paths that e is in) is at most 1/2. Thus,

$$\mathbb{E}\left[\sum_{j} X_{j}\right] \le \sum_{e \in P(j)} \frac{1}{2} \le \frac{n}{2}$$

2. We have  $\mathbb{E}[\sum_{j} X_{j}] \leq n/2 =: \mu$  by the previous part. By a Chernoff bound,

$$\Pr[\sum_{j} X_j \ge 10n] = \Pr[\sum_{j} X_j \ge 20\mu] \le 2^{-20\mu} = 2^{-10n}.$$

- 3. The lemma says that the number of timesteps that packet *i* is delayed is at most the number of paths that cross P(i), which is  $\sum_j X_j$  using the notation from the previous problem. We just showed that this was at most 10*n* with probability  $2^{-10n}$ . If this were to happen for all  $2^n$  packets *i*, then the total time would be at most 11*n*: at most *n* steps actually moving, and at most 10*n* steps delayed. We can union bound over all  $2^n$  packets, to conclude that this indeed happens with probability at least  $1 - 2^n 2^{-10n} = 1 - 2^{-9n}$ .
- 4. Route to a random  $\delta(i)$ . Then route from  $\delta(i)$  to  $\pi(i)$ . The total number of steps is at most 22n with high probability. Hooray!